

Grade Level: 2-3

Curriculum: Exploration

Title of Lesson: Mechanimals

Learning Goals/Objectives:

- Generate ideas from their experiences and interests
- Demonstrate their product, tell the story of designing and making their product
- Explain how their product contributes to the individual, family, community, and/or environment

Materials Needed:

- Access Tumble Books through the link provided and find the read through of the book "Mechanimals" by Chris Tougas
http://www.tumblebooklibrary.com/auto_login.aspx?u=sd41&p=login
- Drawing & colouring supplies
- OPTIONAL: gather various craft supplies and recycled objects

Activity Instructions: (Step by Step)

- 1) Watch the read through of "Mechanimals" by Chris Tougas (you can re-watch to help answer the following questions if you need)
- 2) How many farm animals can you count?
- 3) Can you name any other farm animals than the ones in the book?
- 4) Choose a farm animal (can be in the book or one selected by your child) to turn into a mechanimal
 - a. Write down what your mechanimal does to help the farmer
 - b. Draw and colour a picture of your mechanimal

Extensions (Optional):

- Use some recycled or other craft supplies to make the mechanimal you drew. Be sure to explain to your grown up how it works!