Grade 6 – NUMERACY – LESSON 4

Multiplication War – Computational Fluency Practice

Take the face cards out of the deck. Remind players that A=1. Shuffle and deal out the deck so each player has a pile of cards in front of them. Players flip two cards over at a time and multiply them. They then take turns announcing their product. The person with the highest product keeps the cards. The winner has the most cards at the end of the game.

Variations:

- Use only A-6 for those who are just learning their math facts.

- Allow A to be 1 or 11.

- Use J for 10, Q for 11 and K for 12 to take the facts up to 144.

- Multiply 3 numbers for those who want even higher practice.

- For more competition (if both players evenly matched)—each player has half of the deck; each player flips over one card each; whomever calls out the product of both cards first wins the two cards; player with the most cards at the end wins.