

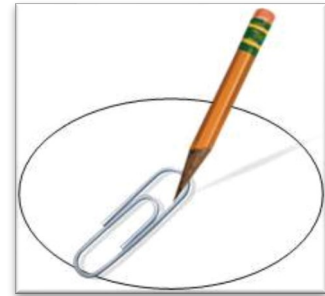
Numeracy Gr 2 Nov 9

FLUENCY ACTIVITY: Plot It

Materials Needed:

- Plot it sheet below; 2 dice; a pencil and paperclip to make a spinner; 2 different counters

This game is played in partners. Player A rolls two dice and uses the two numbers showing as digits to make a number. Player A then says the name of the number and plots it on the number line. Player B then does the same thing. Once both counters have been placed, players spin a paper-clip (using a pencil as the centre) on the Close to 10/Close to 70 circle, and the player whose counter is closest to the spin gets a point. In case of a tie, both partners get a point. Play continues until someone gets 10 points.



Parent Tip: Fluency in math is all about practice saying and using numbers. In this game, students are learning to say digits in the place values to 100. This is going to come in handy as we embark on adding and subtracting in the coming weeks.

This activity comes from Carole Fullerton's book Sums and Differences. Carole's website and shop can be found [here](#).

Keep this game and the other fluency games as something fun and mathematical you can do to engage your child in the enjoyment of math.

Plot it!

