

Sweet and Sour Path



Directions Play with a partner and decide who goes first. Place game markers on **START**. Take turns. Toss the number cube. Move that number of spaces. If you land on a lemon, read the number and move back that many spaces. If you land on a strawberry, read the number and move forward that many spaces. The first player to reach **END** wins.

Materials two game markers, number cube 1-6

Name _____

