

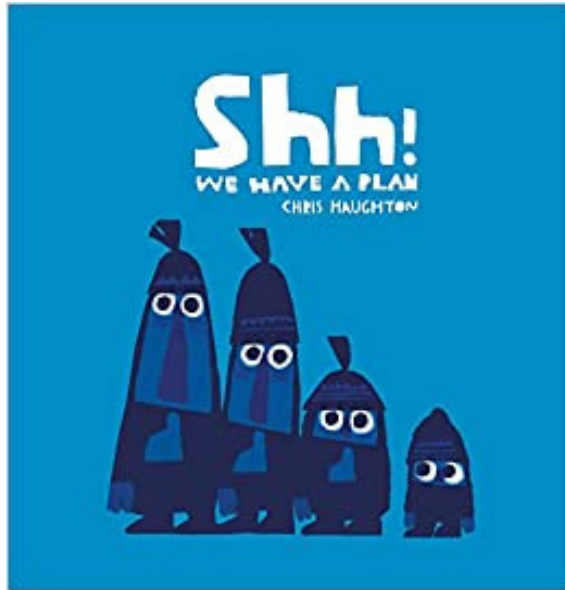
# AUTHOR/ILLUSTRATOR SPOTLIGHT

## CHRIS HAUGHTON

*Using language in creative and playful ways helps us understand how language works.*

*Listening and speaking builds our understanding and helps us to learn.*

*Language and story can be a source of creativity and joy.*



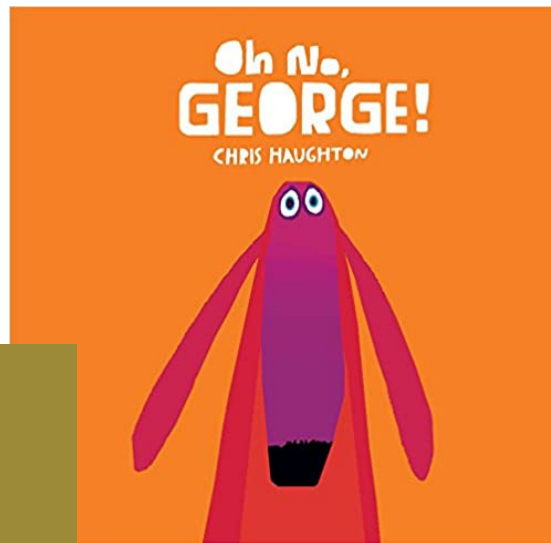
### GATHER MATERIALS

- Paper
- Writing and drawing tools

### LISTEN AND THINK

Read along with:

- Shh We have a Plan
- Oh No, GEORGE!
- Little Owl Lost
- Don't Worry Little Crab



### CREATE & SHARE

How will the trio in the book *Shh* try to catch the squirrel? With a net? By cutting down the tree? With a trap? OR do you have a funnier idea?

- Make your own plan by thinking of a way of catching the squirrel.
- Draw your plan and label it.
- Share your plan with someone.



CHRIS HAUGHTON  
**OH NO, GEORGE!**

### GO BEYOND

What has George done now?!  
Draw and write about what else George might get up to.



What has George done now?